18. Lallemand, C. (2015). Towards consolidated methods for the design and evaluation of user experience (Doctoral dissertation).
19. Law, E. L.-C., Vermeeren, A. P., Hassenzahl, M., & Blythe, M. (2007). Towards a UX manifesto. In Proceedings of the 21st British HCI Group Annual Conference on People and Computers: HCI... but not as we know it-Volume 2 (pp. 205–206). British Computer Society.
20. Liamputtong, P. (2011). Focus Group Methodology. London: Sage.
21. Leung, L. (2015). *Validity, reliability, and generalizability in qualitative research* (Vol. 4).
22. Madigan, R., Louw, T., Dziennus, M., Graindorge, T., Ortega, E., Graindorge, M., & Merat, N. (2016). Acceptance of Automated Road Transport Systems (ARTS): an adaptation of the UTAUT model.
23. Mahlke, S. (2008). User experience of interaction with technical systems (Doctoral dissertation).
24. Martin, N., Jamet, É., Erhel, S., & Rouxel, G. (2016). From Acceptability to Acceptance: Does Experience with the Product Influence User Initial Representations? In C. Stephanidis (Ed.), HCI International 2016 – Posters' Extended Abstracts (Vol. 617, pp. 128–133). Cham: Springer International Publishing.
25. Miles, H., Huberman, M., Saldana, J. (2014) Qualitative Data Analysis. London: Sage.
26. Osswald, S., Wurhofer, D., Trösterer, S., Beck, E., & Tscheligi, M. (2012). Predicting information technology usage in the car: towards a car technology acceptance model. Proceedings of the 4th International Conference on Automotive User Interfaces and Interactive Vehicular Applications (pp. 51–58). ACM.
27. Partala, T., & Kallinen, A. (2012). Understanding the most satisfying and unsatisfying user experiences: Emotions, psychological needs, and context. Interacting with Computers, 24(1), 25–34.
28. Pavone, M. (2016). Autonomous Mobility-on-Demand Systems for Future Urban Mobility. In M. Maurer, J. C. Gerdes, B. Lenz, & H. Winner (Eds.), Autonomous Driving (pp. 387–404). Berlin, Heidelberg: Springer Berlin Heidelberg.
29. Petterson, I. (2016). The temporality of in-vehicle User Experience. Retrieved from http://publications.lib.chalmers.se/records/fulltext/236743/236743.pdf
30. Rödel, C., Stadler, S., Meschtscherjakov, A., & Tscheligi, M. (2014). Towards Autonomous Cars: The Effect of Autonomy Levels on Acceptance and User Experience (pp. 1–8). ACM Press.
31. Schade, J., & Schlag, B. (2003). Acceptability of urban transport pricing strategies. Transportation Research Part F: Traffic Psychology and Behaviour, 6(1), 45–61.
32. Schuitema, G., Steg, L., & Forward, S. (2010). Explaining differences in acceptability before and acceptance after the implementation of a congestion charge in Stockholm. Transportation Research Part A: Policy and Practice, 44(2), 99–109.
33. Sheldon, K. M., Elliot, A. J., Kim, Y., & Kasser, T. (2001). What is satisfying about satisfying events? Testing 10 candidate psychological needs. Journal of Personality and Social Psychology, 80(2), 325.
34. Somat, A., Jamet, E., Menguy, G., Forzy, J.-F., & El-Jaafari, M. (2012). Acceptabilité individuelle, sociale & acceptation. Livrable L5.3 du projet PARTAGE (ANR--08--VTT--012--01).
35. Spieser, K., Treleaven, K., Zhang, R., Frazzoli, E., Morton, D., & Pavone, M. (2014). Toward a systematic approach to the design and evaluation of automated mobility-on-demand systems: A case study in Singapore. In Road Vehicle Automation (pp. 229–245). Springer.
36. Venkatesh, V., Morris, M. G., Davis, G. B., & Davis, F. D. (2003). User acceptance of information technology: Toward a unified view. MIS Quarterly, 425–478.
37. Venkatesh, V., Thong, J. Y., & Xu, X. (2012). Consumer acceptance and use of information technology: extending the unified theory of acceptance and use of technology. MIS Quarterly, 36(1), 157–178.